Software Design and Development Practices

- Development process
 - Requirements and specs
 - Technology review
 - Conceptual design
 - Tools and prototypes
 - Project organisation and resources
- Basic collaborative environment
 - Version control
 - Integration support
 - Regression testing

- Testbeds at appropriate range of scales
 - Laptop
 - DAQkit
 - Test stands
 - ProtoDUNE
 - DUNE
- Deployment strategy
 - Testing and release strategy
 - Interaction with online computing coordinator
 - Live test instances







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